

Fort Future

The Virtual Installation

Force Projection Modeling

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17 August 2004



What's the Problem?

- No automated tools for “End to End” Mobilization and Deployment planning, rehearsal, and execution
- Mobilization and Deployments are inherently complex and resist improvement
 - “Fighting the last war”
 - “What did I fix? What did I break?”
 - “Can I get there from here?”
 - “What if your improvement **slows** down the deployment?”
- Currently available GIS data not exploited



Deployment Planning Execution

- Current: Institutional Knowledge of what worked in the past
“Great people making a less than optimal solution work”
- Future: Solution thru modeling and simulation
 - Capture expert knowledge in deployment models
 - Build plan and test virtually
 - Rehearse and refine thru simulation
 - Monitor execution and predict potential obstacles



Interdependent Models

Mission

"What must be done?"

Infrastructure

"What must the facility do?"

"Can it do it?"

"What will improve it?"

Process

How much time does it take?

"Who does it?"

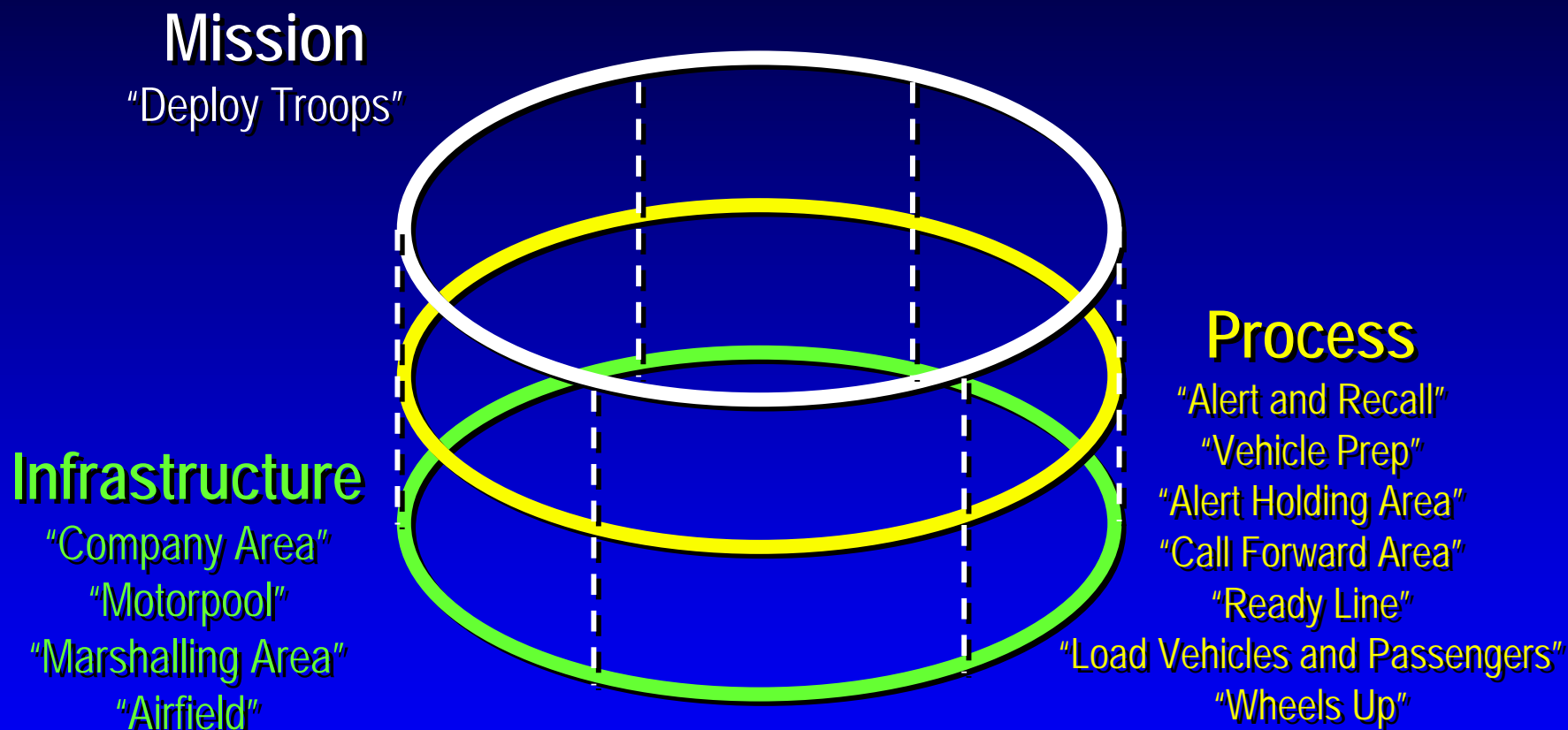
"Where does it happen?"

"What resources are needed?"

What constraints are there?



Interdependent Deployment Models



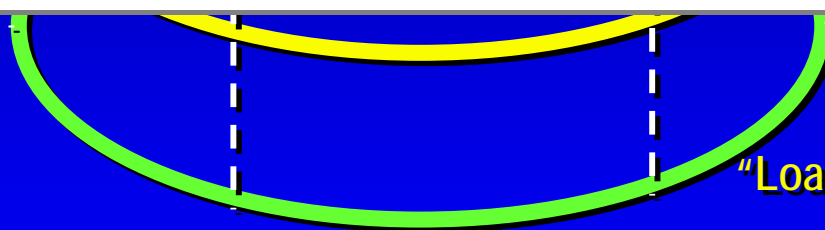
Interdependent Deployment

```

- <ProcessTask name="HDRS-1-Other1" pctMeetsRqmt="0" EntityClass="Vehicle" role="Other1" priority="2">
  - <ProcessSubTask name="PrepLoad" pctMeetsRqmt="0">
    <Time interval="60" units="minutes" />
    <resource type="PrepTeam1" quantity="1" />
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- <ProcessTask name="HDRS-2-Other1" pctMeetsRqmt="0" EntityClass="Vehicle" role="Other1" priority="3">
  - <ProcessSubTask name="Rigging" pctMeetsRqmt="0">
    <Time interval="100" units="minutes" />
    <resource type="RigTeam1" quantity="1" />
  </ProcessSubTask>
</ProcessTask>
- <ProcessTask name="HDRS-3-Other1" pctMeetsRqmt="0" EntityClass="Vehicle" role="Other1" priority="4">
  - <ProcessSubTask name="JointInspection" pctMeetsRqmt="0">
    <Time interval="25" units="minutes" />
    <resource type="AFInspectHDRS" quantity="1" />
  </ProcessSubTask>
</ProcessTask>

```

"Company Area"
 "Motorpool"
 "Marshalling Area"
 "Airfield"



"Call Forward Area"
 "Ready Line"
 "Load Vehicles and Passengers"
 "Wheels Up"



Interdependent Deployment Models

Mission

"Deploy Troops"

Infrastructure

"Company Area"

"Motorpool"

"Marshalling Area"

"Airfield"



"Call Forward Area"

"Ready Line"

"Load Vehicles and Passengers"

"Wheels Up"



Entity Model: Personnel

V3p_personnel_joined.txt - Notepad

File	Edit	Format	View	Help										
id	bld_ty	rh_ftr_cd	per_id	pay_grd	cd	ait_loc_cd	scrty_cls	sn_cd	v3p_person_us_armd_svc_cd	bld_ty_grp_cd	fa			
id	person	company_cd	person	platoon_id		person	separation	date	assign_flag	logical_delete_flag	blood_type_cd			
5565		MCGUIRK5565	E5		Y	A	A+	NO	M	M	BG	R		
5566		STEWART5566	03		F	A	A+	00	M	M	BG	V		
5567		COTE5567	E5			A	A+	NO	M	M	BG	R		
5568		HOLMES5568	E4			A		NO	M	S	BG	R		
5569		OGBORN5569	02		F	A		CR	M	S	BG	R		
5570		MARTIN5570	E5		F	A	A+	NO	M	M	BG	R		
5571		BARTON5571	03			A		CR	M	M	BG	R		
5572		SATTERLUND5572	02		F	A		OE	F	M	AM	R		
5573		HAMILTON5573	E4			A		CR	M	M	AJ	R		
5627		TUCKER5627	E4			A	A+	PJ	M	M	BG	R		
5628		LINTON5628	E6		Y	A	A-	CR	M	M	BG	R		
5629		GREENLEE5629	03		F	A		CR	M	S	BG	R		
5630		PERKINS5630	E6		Y	A	O+	NO	M	M	BH	R		
5631		GAULDIN5631	E2			A		BB	M	S	BH	R		
5632		LYONS5632	E4		Y	A	O+	GX	F	S	BG	R		
5633		DUNBAR5633	E5		F	A		BB	M	M	BH	R		
5634		STRICKLAND5634	E4			A		NC	F	S	BG	R		
5574		JENKINS5574	E4			A	O-	BB	F	S	BG	R		
5575		WILLIAMS5575	E6		Y	A	A+	BC	M	M	BG	R		
5576		MILHOUSE5576	E4		F	A	A-	NO	M	S	BG	R		
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5580		NAVARIJONAVARIJO5580	E5			A	A	O+	CR	M	M	AN	R	
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5590		HUFFINE5590	E5		F	A	A+	NC	M	M	BG	R		
5591		GOODMAN5591	E4			A		BA	M	S	BH	R		
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5593		KWON5593	E4			A		MU	F	M	AG	R		
5594		CORREA5594	E4			A		NO	M	M	AL	R		
5595	+	WYSE5595	E2		P	A	AB	NO	M	S	BG	R		
5596		DEOLIVEIRA5596	E4		Y	A		CR	M	D	AL	R		
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5600		SPIVEY5600	E5		A	A	A+	BB	F	M	BG	R		
5601		GUERIN5601	E5		Y	A		NO	M	M	BG	R		
5602		GANT5602	E3			A		XX	F	S	AR	R		
5603		LINDSAY5603	E3			A		NC	M	S	BG	R		
5604		MORTON5604	E4			A	A+	NC	M	S	BG	R		
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5612		HANNAH5612	E4			A		NC	F	S	BG	R		
5613		SMITH5613	E4			A		CR	M	S	BH	R		
5614		MATSON5614	04		F	A		TN	M	S	BG	R		
5615		URDAZ5615	E3		P	A		CR	M	S	AL	R		
5616		BALTZ5616	03		F	A		NO	M	M	BG	V		
5617		PARKER5617	E5		F	A		NO	M	M	BG	R		

Entity Model: Vehicles

V3p_unit_equipment_item-AB1CB0_39.txt - Notepad

File	Edit	Format	View	Help				
dep_echelon d_rcd_ty_cd	inc_id uei_beam_assy_cqy	suffix_id	uei_remarks ctrl_d_invntry_item_cd	next_inspection_dt hazitm_id	tracked_veh_cd uei_rec_1st_chng	uei_trnprn_ast_cd pallet_id		
	D0001		TRUCK WRECKER 8X8		4			
D0005		TRK CARGO: MTV W/EQUIP			4	186	A	
D0007		TRK CARGO: MTV W/EQUIP			4	186	A	
D0008		TRK CARGO: MTV W/EQUIP			4	186	A	
D0009		TRK CARGO: MTV W/EQUIP			4	186	A	
D0014		TRK CGO MTV W/EQP			4	186	A	
D0015		TRK CGO MTV W/EQP			4	186	A	
D0016		TRK CGO MTV W/EQP			4	186	A	
D0017		TRK CGO MTV W/EQP			4	186	A	
D0035		TRK UTIL, HVY HMMWV			3	115	A	
D0041		TRK UTIL, HVY HMMWV			3	115	A	
D0042		TRK UTIL, HVY HMMWV			3	115	A	
D0043		TRK UTIL, HVY HMMWV			3	115	A	
D0044		TRK UTIL, HVY HMMWV			3	115	A	
D0045		TRK UTIL, HVY HMMWV			3	115	A	
D0048		TRK UTIL, HVY HMMWV			3	118	A	
D0052		TRK UTIL CRG/TRP CARR			3	110	A	
D0054		TRK UTIL CRG/TRP CARR			3	110	A	
D0056		TRK UTIL CRG/TRP CARR			3	110	A	
D0058		TRK UTIL CRG/TRP CARR			3	110	A	
D0060		TRK UTIL, HVY HMMWV			3	115	A	
D0061		TRK UTIL CRG/TRP CARR			3	110	A	
D0094		TRUCK CARGO TAC 8X8 W/LHS			4	268	A	
D0095		TRUCK CARGO TAC 8X8 W/LHS			4	268	A	
D0096		TRUCK CARGO TAC 8X8 W/LHS			4	268	A	
D0097		TRUCK CARGO TAC 8X8 W/LHS			4	268	A	
D0098		TRUCK CARGO TAC 8X8 W/LHS			4	268	A	
D0100		TRUCK CARGO TAC 8X8 W/LHS			4	268	A	
D0101		TRUCK WRECKER 8X8			4	285	A	
D0102		TRUCK WRECKER 8X8			4	285	A	
D0103		TRUCK WRECKER 8X8			4	285	A	
D0104		TRUCK WRECKER 8X8			4	285	A	
D0105		TRUCK WRECKER 8X8			4	285	A	
D0106		TRUCK WRECKER 8X8			4	285	A	
D0129		TRK UTIL EXPANDED CAP			3	136	A	
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Entity Model: Groups

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<ProcessGroupTask name="ReadyLine-Serial 1 Arrival" pctMeetsRqmt="0" EntityClass="Vehicle" field="Serial_ID" field_entry="1" priority="70" />
<ProcessGroupTask name="ReadyLine-Serial 2 Arrival" pctMeetsRqmt="0" EntityClass="Vehicle" field="Serial_ID" field_entry="2" priority="71" />
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<ProcessGroupTask name="ReadyLine-Assemble Chalk 2" pctMeetsRqmt="0" EntityClass="Vehicle" field="Chalk_ID" field_entry="2" priority="81" />
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<ProcessGroupTask name="ReadyLine-Assemble Chalk 7" pctMeetsRqmt="0" EntityClass="Vehicle" field="Chalk_ID" field_entry="7" priority="86" />
<ProcessGroupTask name="ReadyLine-Assemble Chalk 8" pctMeetsRqmt="0" EntityClass="Vehicle" field="Chalk_ID" field_entry="8" priority="87" />
<ProcessGroupTask name="ReadyLine-Assemble Chalk 9" pctMeetsRqmt="0" EntityClass="Vehicle" field="Chalk_ID" field_entry="9" priority="88" />
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<ProcessGroupTask name="ReadyLine-Assemble Chalk 13" pctMeetsRqmt="0" EntityClass="Vehicle" field="Chalk_ID" field_entry="13" priority="92" />
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Resource Model: Personnel, Equipment, and Vehicles

- <ResourceList>

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<availResource class="Person" field="type" field_entry="Lawyer" number="15" />
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<availResource class="Person" field="type" field_entry="Medical Staff" number="12" />
<availResource class="Person" field="type" field_entry="Nurse" number="18" />
<availResource class="Person" field="type" field_entry="CFA JI Team" number="5" />
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<availResource class="Person" field="type" field_entry="Chalkmaster" number="2" />
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Resource Model: Infrastructure

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<Building id="D3555" process="Alert and Recall" />
<Building id="D3555" process="Collective Brief" />
<Building id="A5474" process="SRP-Arrival" />
<Building id="A5474" process="SRP-Dental" />
<Building id="A5474" process="SRP-Legal-1-Family Care Plan" />
<Building id="A5474" process="SRP-Legal-2-Will and POA" />
<Building id="A5474" process="SRP-Medical-1-Glasses and Inserts" />
<Building id="A5474" process="SRP-Medical-2-Shots" />
<Building id="A5474" process="SRP-Admin-1-Verify ID Tags and ID" />
<Building id="A5474" process="SRP-Admin-2-DD93 and 56LV" />
<Building id="A5474" process="SRP Group Departure" />
<Building id="C8727" process="Motorpool Operations-Driver and TC Arrival" />
<Building id="C8727" process="Motorpool-Vehicle Prep Brief" />
<Building id="W1544" process="PHA Arrival-NOT Drivers and TCs" />
<Building id="C8727" process="Motorpool Operations-PMCS 1" />
<Building id="C8727" process="Motorpool Operations-Load 1" />
<Building id="C8727" process="Motorpool Operations-Serial 1" />
<Building id="C8727" process="Motorpool-Serial 1 Assembly" />
<Building id="A6813" process="AHA-Serial 1 Arrival" />
<Building id="C8727" process="Motorpool-Serial 2 Assembly" />
<Building id="A6813" process="AHA Operations-QC Equipment" />
<Building id="A6813" process="AHA Operations-Weigh Loads" />
```



The Virtual Sandbox

- A “Resource Contention Process Simulation”
- Assigns processes and resources dynamically to user assigned locations
- Entities for projection are created from a TC AIMS-like file
- Each entity is a discrete object with real-world attributes
- Entities are established for personnel, vehicles and equipment
- Entity “to-do” list determined by attributes
- Entities may be group into units, chalks, etc





Study: Scope
Study Name: Fort Bragg Deployment

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[home](#) > [study](#) > [scope](#)

You're logged in as **Fort Future Administrator** [[change](#)].

Overview

Scope

Alternatives

Simulation

Analysis

Outcome

Reports

Study Editor

Mission Analysis

- [Scope](#)
- [Goals](#)
- [Datasets](#)
- [Events](#)

Edit Study Scope

Define the study scope by selecting the problems that are relevant.

- [Power Projection](#)
 - ☒ Deployment Mission
- [Regional Sustainability](#)
- [Facility Acquisition](#)
- [Installation Security](#)

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Run Simulation

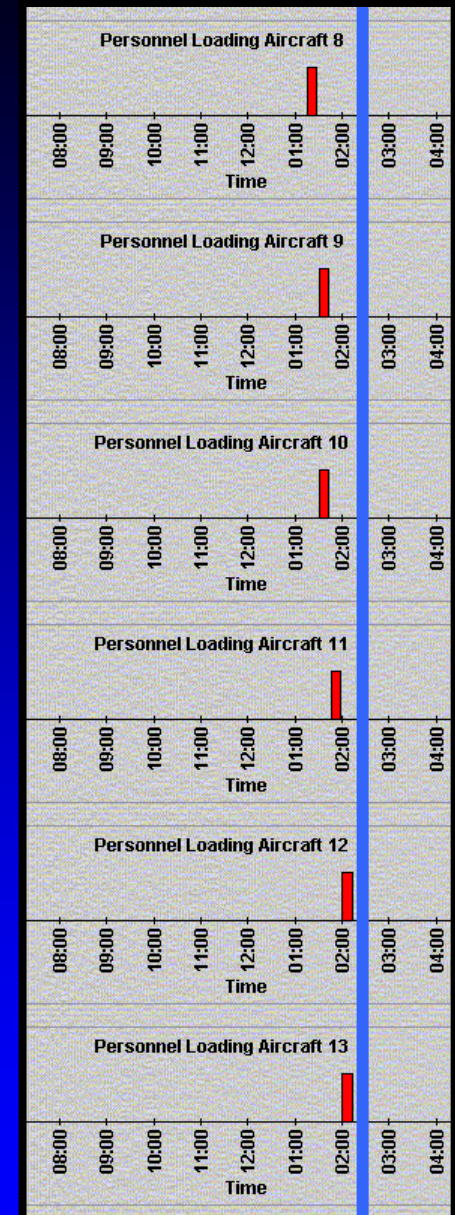
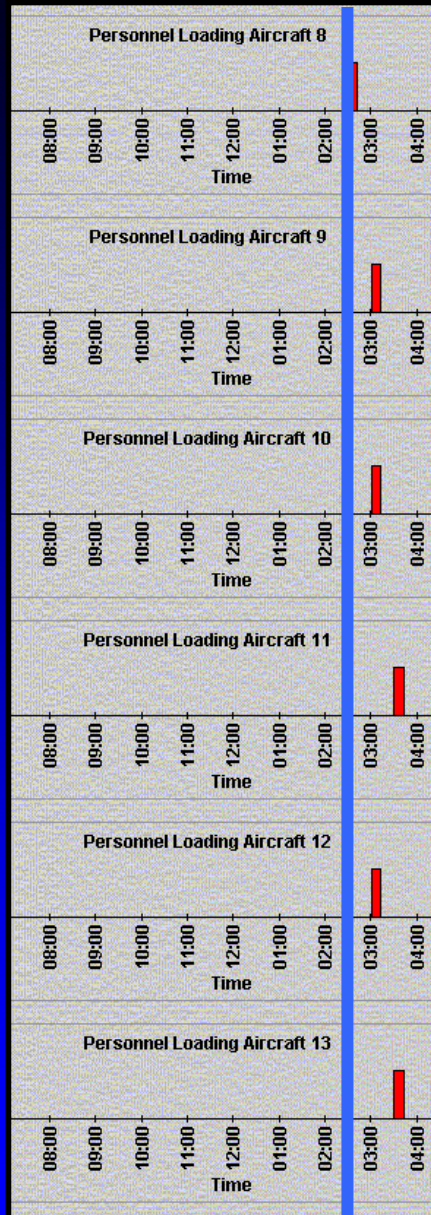


Comparison

90-120 Minute
Time Savings
From Optimizing
“Input” To Only
One Deployment
Process, The
SRP

COA Comparison:

- Inputs
- Resources
- Processes
- Facilities



Can be used now...

- **Basic Capability Works (new technology)**
 - **Rapidly create new models and simulations**
 - **Uses existing data sets***
 - **Move processes around the installation**
 - **Can test proposed structures or processes**
 - **Five prototype installations exist**
 - **Stand alone capability**



FY 05 Deliverables

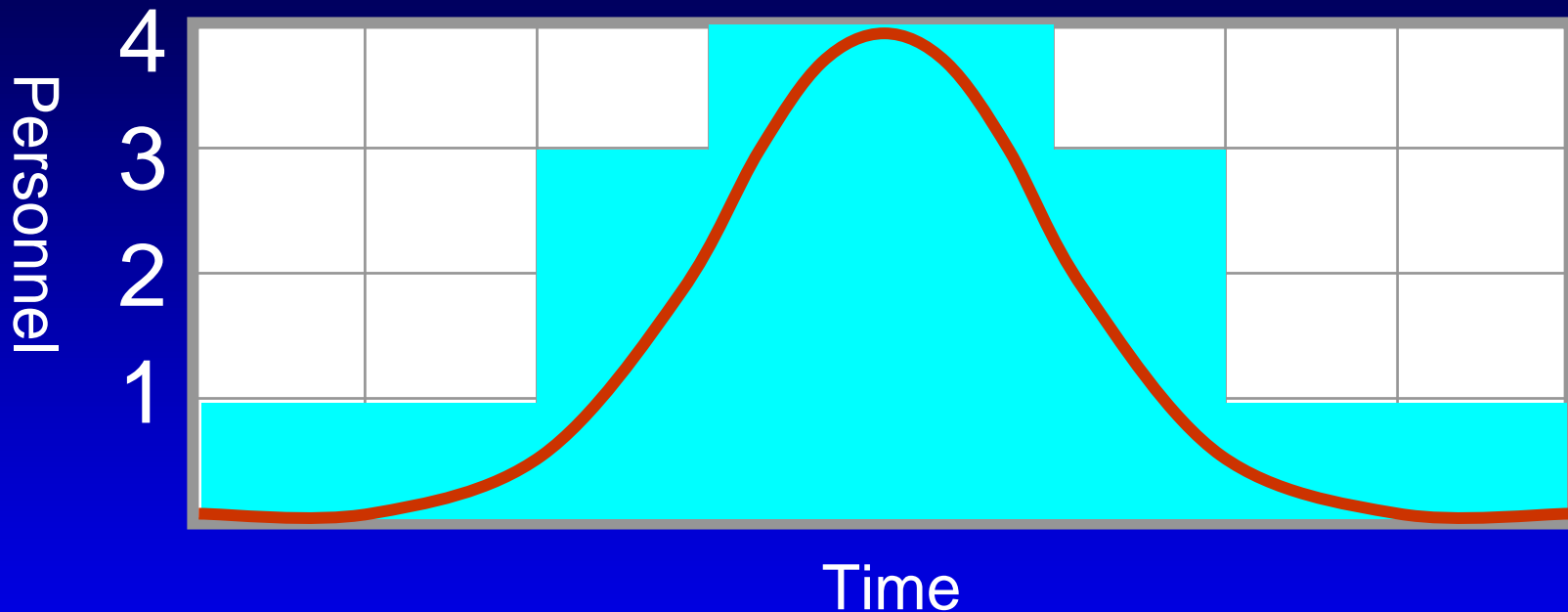
- Rule Based Simulation
 - Entity behavior
 - Role Changes
 - Resource allocation
- Deployment Manager
- Multiple Locations

These functionalities will allow modeling of End to End Deployments from multiple locations and mobilization of Reserve Component Units



Optimizing Resources

Determining resources required as a function of flow



Flow of Soldiers —————

32

man-hours versus

18

man-hours

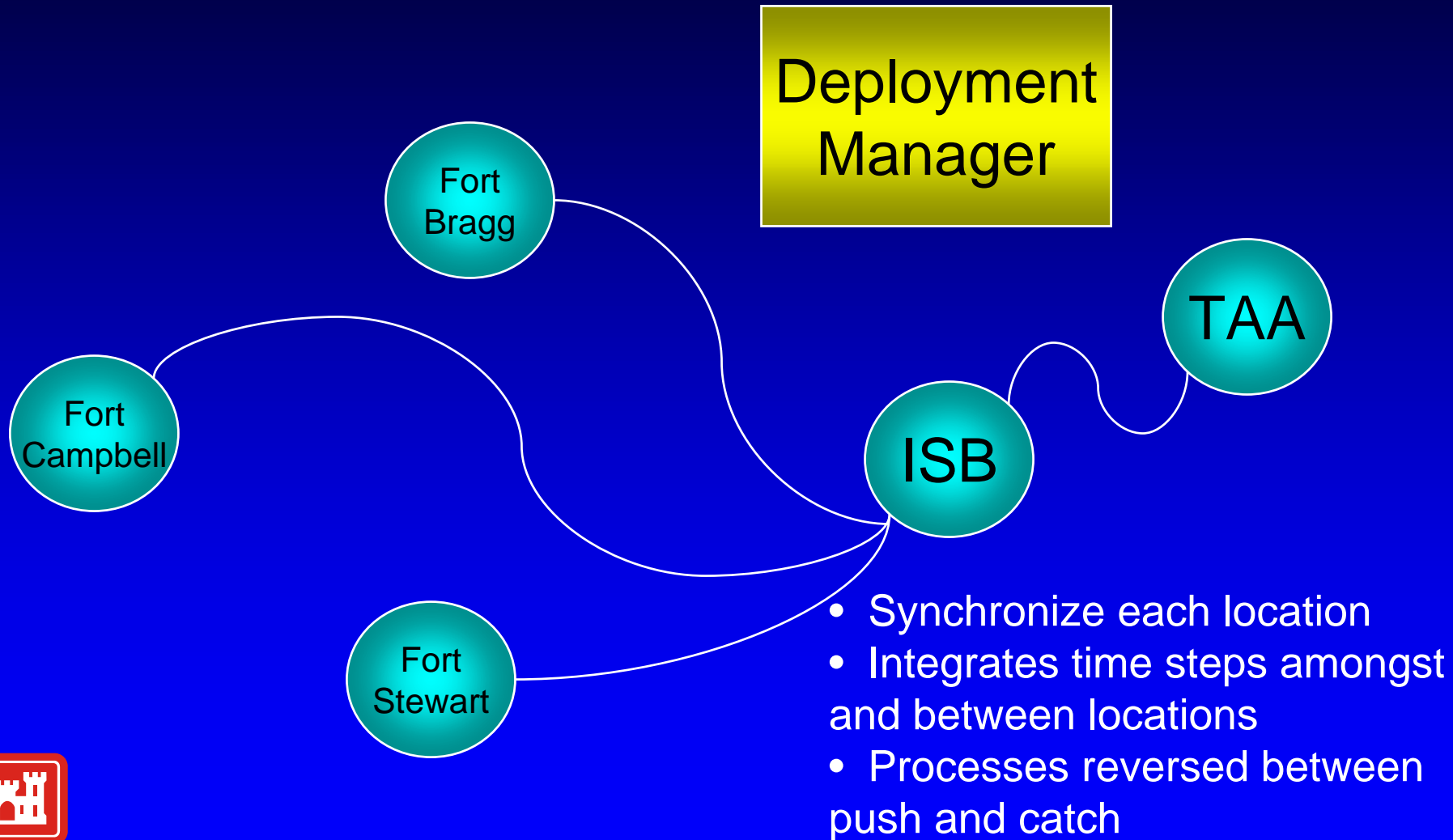


Rule Types

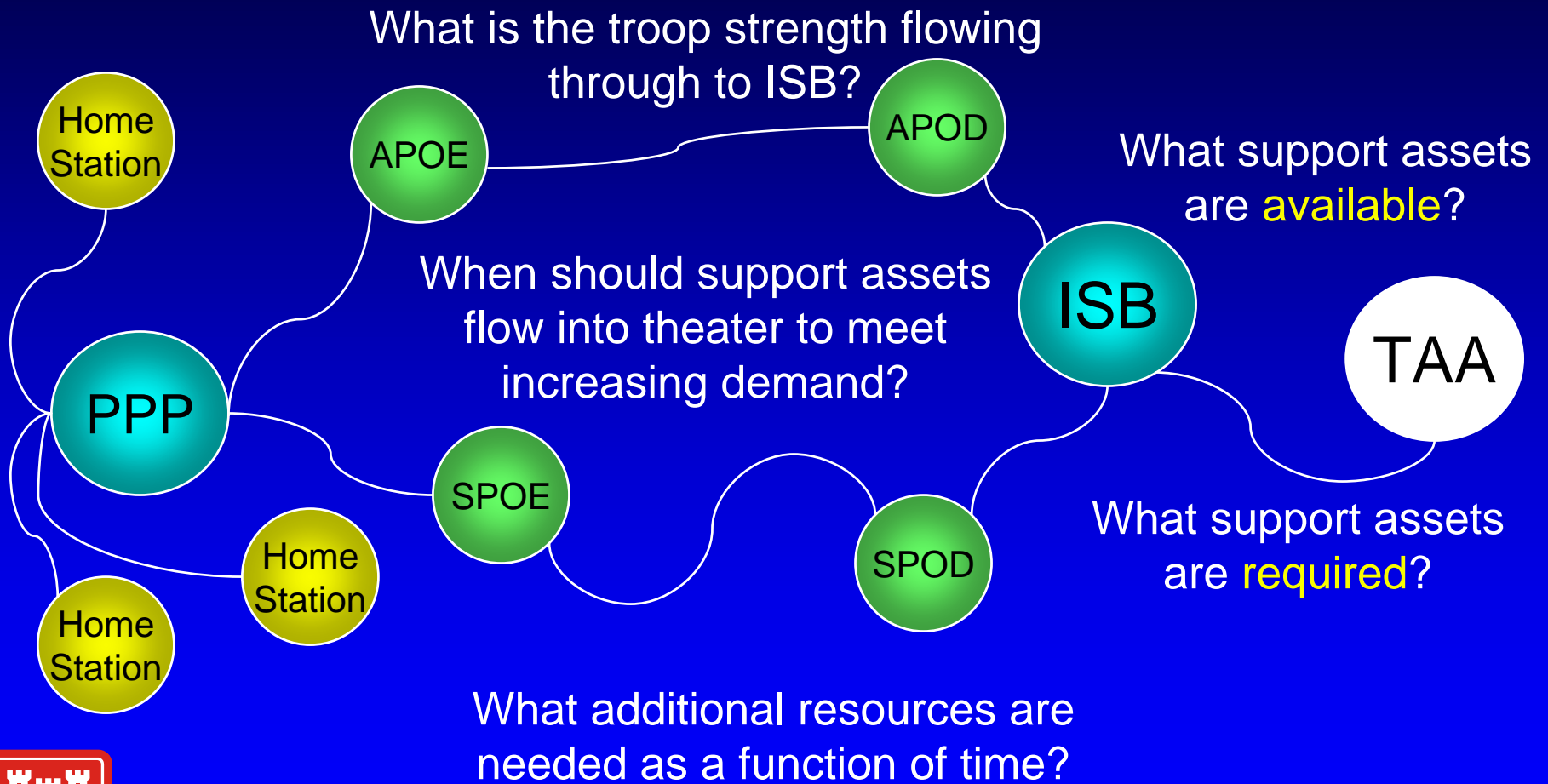
- **Entity Rules:** Based on entity roles and attributes
- **Process Rules:** Based on process ordering and timing
- **Resource Rules:** “The Bus”
- **Deployment Manager Rules:**
 - Resource allocation
 - Role changes
 - Decision Points
 - Multiple locations



Multiple Units Deployed from Multiple Locations



The Problem “End to End”



Foundation to Do More

- Extend from planning to execution
- Accept and Display Live Feeds
- Predictive Capability
 - Lock Live Feeds to set Baseline
 - Run Simulation to forecast results



Questions?

